2. Any eyealing of identification, appeal to evaluator and /or equations written eg, 42+8 = 50, will be treated as malpractice. Important Note: 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.

5

10EC/TE71

Seventh Semester B.E. Degree Examination, Dec.2014/Jan.2015 Computer Communication Networks

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions, selecting atleast TWO questions from each part.

PART - A

- a. Discuss the TCP/IP model with functionalities of each layer. Consider source destination and intermediate modes for discussion. (10 Marks)
 - b. Explain the different services provided by telephone networks. (04 Marks)
 - c. Describe four levels of addressing used in internet (TCP/IP) with examples. (06 Marks)
- 2 a. What is HDLC? Explain different frame formats with control field used by HDLC.

(10 Marks)

- b. A system uses stop-and-wait ARQ protocol. If each packet carries 2000bits of data, how long does it take to send 1 million bits of data if the speed is 2×10^8 m/sec? Ignore transmission, waiting and processing delays. We assume no data or control frame is lost or damaged. Repeat for go-back-n with window) size = 7. (10 Marks)
- 3 a. What is channelization in the context of multiple access? What are various channelization techniques? Explain CDMA technique. (10 Marks)
 - b. Two stations A and C are connected to a shared channel with data rate 10Mbps. The distance between A and C is 2500m and the propagation speed is 2 × 10⁸ m/s. Station A starts sending a long frame at time t₁ = 0; station C starts sending a long frame at time t₂ = 3μsec. The size of the frame is long enough to guarantee the detection of collision by both stations, Find: i) The time when station C hears the collision (t₃); ii) Time when station A hears the collision (t₄); iii) The number of bits A has sent before detecting the collision; iv) The number of bits C has sent before detecting the collision.
- 4 a. Explain the MAC frame format of IEEE802.3. Write a note on frame length. (10 Marks)
 - b. Explain the features of MAC sublayer and physical layer of Gigabit Ethernet. (10 Marks)

PART - B

- a. Briefly explain the three criteria's of a transparent bridge with example. (10 Marks)
- b. Explain the following connecting devices: i) Passive hub; ii) Repeater; iii) Bridge; iv) Router; v) Gateway. (10 Marks)
- 6 a. What is NAT? Explain how address translation is done in NAT. (09 Marks)
 - b. Why IPV4 to IPV6 transition is required? What are various techniques used in transition? Explain them. (08 Marks)
 - c. Bring out any 3 differences between IPV4 and IPV6 addressing schemes. (03 Marks)

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7 a. Explain distance vector routing with an example.

(10 Marks)

b. With a neat flow chart explain Dijkstra algorithm for the network shown in Fig.Q.7(b). Assume 'A' as root node. Mention the routing table for root A. Refer Fig.Q.7(b). (10 Marks)

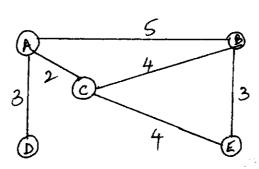


Fig.Q.7(b)

8 a. How is TCP better than UDP? Explain services offered by TCP.

(10 Marks)

b. What is Name Space? How is it classified? What is DNS?

(10 Marks)
